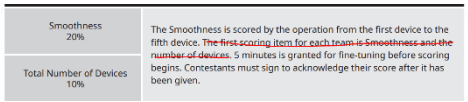
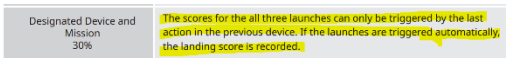
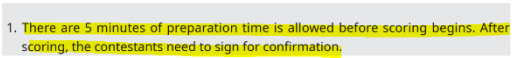
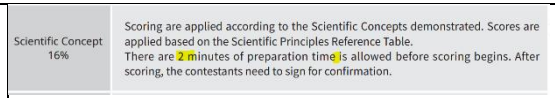
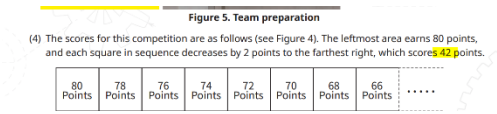
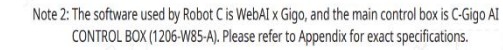
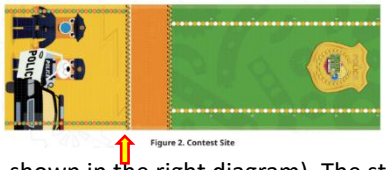
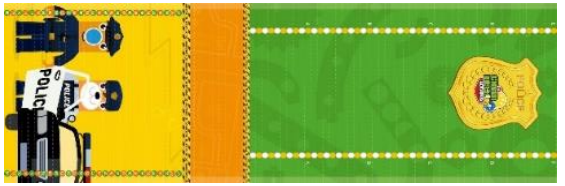
2024 WGM Correction of Regulation 2024 WGM Regulation

Updated Date	Page	Contest	Character	Original Script	Correct Script
11/7/2023	11	GM Basic	7.3.4.1. Smoothness	The Smoothness is scored by the operation from the first device to the fifth device. The first scoring item for each team is Smoothness and the number of devices. 5 minutes is granted for fine-tuning before scoring begins. Contestants must sign to acknowledge their score after it has been given 	The Smoothness is scored by the operation from the first device to the fifth device. The Smoothness score operates from the first device to the fifth device. 5 minutes is granted for fine-tuning before scoring begins. Contestants must sign to acknowledge their score after it has been given.
	11	GM Basic	7.3.4.1 Designated Device and Mission	The scores for the all three launches can only be triggered by the last action in the previous device. If the launches are triggered automatically, the landing score is recorded 	After the Smoothness score has been awarded and the first launch is triggered, the landing score can be recorded for Designated Device and Mission. The scores for the second and third launches can only be triggered by the last action in the previous device. If the second and third launches are triggered automatically, the landing score is recorded.
	14	GM Advanced	7.4.4.2 Green Energy	1.There are 5 minutes of preparation time is allowed before scoring begins. After scoring, the contestants need to sign for confirmation. 	There are total 5 minutes of preparation time for Green Energy and Scientific Concept is allowed before scoring begins. After scoring, the contestants need to sign for confirmation.
	14	GM Advanced	7.4.4.2 Scientific Concept (16 points)	Scoring are applied according to the Scientific Concepts demonstrated. Scores are applied based on the Scientific Principles Reference Table. There are 2 minutes of preparation time is allowed before scoring begins. After scoring, the contestants need to sign for confirmation.	Scoring are applied according to the Scientific Concepts demonstrated. Scores are applied based on the Scientific Principles Reference Table. There are total ~~2~~ 5 minutes of preparation time for Green Energy and Scientific Concept is allowed before scoring begins. After scoring, the contestants need to sign for

					confirmation.
	27	R4M Basic	Task Two	F. Robot C delivers five pieces of 20-foot B-Type Container to the Goal Area and Robot C autonomously goes to the designated goal 	F. Robot C delivers five pieces of 20-foot B-Type Container to the Goal Area and Robot C autonomously goes to the designated goal area, and is fully within the lines inside the black frame.
	48	GMJr. Science	Competition One	(4) The scores for this competition are as follows (see Figure 4). The leftmost area earns 80 points, and each square in sequence decreases by 2 points to the farthest right, which scores 42 points. 	(4) The scores for this competition are as follows (see Figure 4). The leftmost area earns 80 points, and each square in sequence decreases by 2 points to the farthest right, which scores 24 points
1/2/2024	9	GM Basic	7.3.3.	A Launcher: On the day of the competition, teams are required to make their own automatic launcher that will automatically release 4-centimeter balls into a designated target area via mechanical triggers. 	A Launcher: On the day of the competition, teams are required to make their own automatic launcher that will automatically release 4-centimeter balls (Gigo A-40mm BALL-2945C BLUE :7330-W11-M1B) into a designated target area via mechanical triggers.
	38	R4M Advanced	Task 2.2.	Note 2: The software used by Robot C is WebAI x Gigo, and the main control box is C-Gigo AI CONTROL BOX (1206-W85-A). Please refer to Appendix for exact specifications 	Note 2: The software used by Robot C is WebAI x Gigo, or micro:bit and the main control box is C-Gigo AI CONTROL BOX (1206-W85-A) or C-micro:bit Control Box (1269-W85-A1). Please refer to Appendix for exact specifications

<table>
<tr>
<td></td>
<td>49</td>
<td>GMJr. Science</td>
<td>9.4.2.2.</td>
<td>Figure 7. Description of the site for competition two:The official site map does not include the white line indicated by the arrow below (as
 
shown in the right diagram). The starting point for both competitions is at the intersection of the caution line indicated by the arrow and the boundary line of the orange area.</td>
<td>Figure 7. Description of the site for competition two (below is updated one)
  </td>
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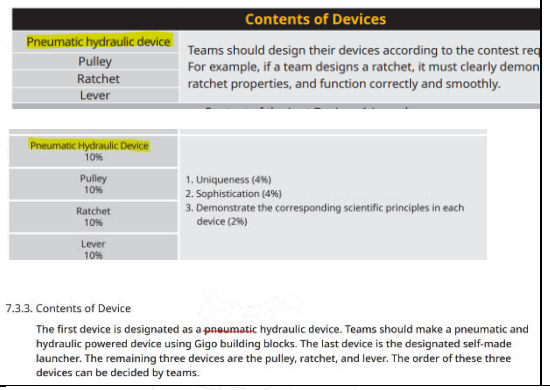
<tr>
<td rowspan="2">1/29/2024</td>
<td>9,10</td>
<td>GM Basic</td>
<td>7.3.3
7.3.4
7.3.4.1</td>
<td>Pneumatic Hydraulic Device
 
</td>
<td><s>Pneumatic</s> Hydraulic Device</td>
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<tr>
<td>9</td>
<td>GM 基礎-</td>
<td>7.3.1</td>
<td>
<table>
<tr><th>Registration</th><th>Materials Inspection</th><th>Clarification of Rules & Opening</th><th>Production & Testing</th><th>Appraisals</th></tr>
<tr><td>07:30 ~ 08:00</td><td>08:00 ~ 08:20</td><td>08:20 ~ 09:10</td><td>09:10 ~ 10:40</td><td>10:40 ~ 12:40</td></tr>
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<td rowspan="2">1/29/2024</td>
<td>12</td>
<td>GM 進階</td>
<td>7.4.2</td>
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<table>
<tr><th>Registration</th><th>Materials Inspection</th><th>Clarification of Rules & Opening</th><th>Production & Testing</th><th>Appraisals</th></tr>
<tr><td>07:30 ~ 08:00</td><td>08:00 ~ 08:20</td><td>08:20 ~ 09:10</td><td>09:10 ~ 11:50</td><td>13:00~15:30</td></tr>
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<tr>
<td>21</td>
<td>R4M</td>
<td>8.1</td>
<td>
<table>
<tr><th colspan="3">R4M Schedule</th></tr>
<tr><th>Time</th><th>Item</th><th>Remarks</th></tr>
<tr><td>07:30 ~ 08:00</td><td>Registration</td><td>1. After registration, contestants should enter the venue and not leave until the event has concluded.
2. After 08:00, only contestants may be in the competition area. Team leaders and parents/guardians are not permitted after this time.</td></tr>
<tr><td>08:00 ~ 08:30</td><td>Materials Inspection</td><td>1. Team leaders shall stay in their assigned areas after 08:00 and shall not enter the competition venue.
2. Judges will carry out a building materials inspection. Blocks may not be assembled in advance. Chains are the only exception to this rule.
3. After passing the materials examination, a label will be applied. Students should then sit at the table and wait without touching the materials.
4. Personal items like bags can be brought into the venue but must be placed on the table in keeping with the inspection record.
5. Contestants need to submit their Certificate of Student Enrollment, see Section 11.1.</td></tr>
<tr><td>08:30 ~ 08:40</td><td>Clarification of Rules</td><td>Clarification of the rules and precautions of the competition</td></tr>
<tr><td>08:40 ~ 09:10</td><td>Opening Ceremony</td><td>Participants attend the opening ceremony.</td></tr>
<tr><td>09:15 ~ 11:15</td><td>Assembly & Practice Time</td><td></td></tr>
<tr><td>09:40 ~ 11:30</td><td>Work Submission Period</td><td>1. Check to confirm the robot does not contain metal parts.
2. The robots, plus any additional parts are weighed.
2.1. Basic:
(Three robots: A, B, and C, or one spare car)
3. Participating robots (including any additional components) need to be verified by judges and will be retained until the contest time.
4. 5-Points may be deducted for messy or untidy work areas.
5. For robot size regulations please obey the regulations of R4M Basic and R4M Advanced.
6. After submitting a project, contestants need to clear away all items from the competition area including notebook, blocks, and any un-used electronic control equipment.</td></tr>
<tr><td>11:30 ~ 12:30</td><td>Lunch</td><td>After lunch contestants are expected to assist with sorting trash and keeping the competition area clean.</td></tr>
<tr><td>12:30 ~ 12:50</td><td>Announcements</td><td>When entering the venue, contestants may only carry a notebook, tablet or mobile phone, other items are not permitted.</td></tr>
<tr><td>13:00 ~ 16:00</td><td>Competition Time</td><td></td></tr>
<tr><td>16:30</td><td>Awards Ceremony</td><td>Organizers make every effort to finish on time, but some patience may be required depending on announcements and other possible delays.</td></tr>
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<tr>
<td rowspan="2">1/29/2024</td>
<td>37</td>
<td>R4M Advanced</td>
<td>Task One</td>
<td>Task One : Robot A earns 10 points when the whole robot body has left the Rocket Ship Area A.
Robot B earns extra 10 points when it successfully completes one task.
Robot C earns 10 points when the whole robot body has left the Rocket Ship Area C.
Teams earn 20 points if the automation platform D successfully completes at least one task and is operated by remote control.
Teams earn 40 points if the automation platform D successfully completes at least one task and is fully automated by programming or performs AI identificatio</td>
<td>identification</td>
</tr>
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<td>45</td>
<td>GMJr. Science</td>
<td>9.2</td>
<td colspan="2">
<table>
<tr><th colspan="3">2024 GreenMech Junior- Jr. Science Schedule</th></tr>
<tr><th>Time</th><th>Item</th><th>Remarks</th></tr>
<tr><td>7：30-8：15
(Aligned with the overall event planning)</td><td>Registration and Materials Inspection</td><td>1. Contestants should refer to the team location map on the official website before the contest begins, so they can go directly to their team table and report on the day of the contest.
2. Contestants should check the provided materials against the list they are given. If there is any part missing, the staff must be informed before the contest begins. Once the production time begins, materials cannot be replenished or replaced.
3. Contestants need to present their Certificate of Student Enrollment at this time, please see 11.1 in the full rule book for more information.
4. Contestants may only prepare additional parts according to the rules. Other parts cannot be brought into the contest.</td></tr>
<tr><td>8：15-8：40
(25 mins)</td><td>Rules Reminder</td><td>Lot Drawing
1. The number of heavy objects for Competition One (2 ~ 6 rubber tires)
2. The scoring area of 80 points for Competition Two</td></tr>
<tr><td>8：40-9：10
(30 mins)</td><td>Opening Ceremony</td><td></td></tr>
<tr><td>9：10-9：35
(25 mins)</td><td>Competition One: Assembly & Practice Time</td><td>Models produced for the competition are built and tested at the same time.</td></tr>
<tr><td>9：35-10：15
(40 mins)</td><td>Competition One: In the Nick of Time Competition Time</td><td>1. During the competition, the work and heavy objects should be placed on the storage box with the lid locked, and the rest of the materials should be stored in the box, and no other parts may be used for modification or production.
2. Models (including the work, the rope and the heavy objects) will be weighed before the competition begins.</td></tr>
<tr><td>10：15-10：35
(20 mins)</td><td>Competition Two: Assembly & Practice Time</td><td>Contestants can only use materials provided by the organizer on site, please see 9.3 in the full rule book for more information.</td></tr>
<tr><td>10：35-11：15
(40 mins)</td><td>Competition Two: Bomb Disposal Vehicle Competition Time</td><td>1. During the competition, the work and the peg remover should be placed on the storage box with the lid locked, and the rest of the materials should be stored in the box, and no other parts may be used for modification or production.
2. Models (including the work, and the slope) will be weighed before the competition begins.</td></tr>
<tr><td>11：25-12：00
(35 mins)</td><td>Calculation and Confirmation of Scores</td><td>After competition, all teams will have lunch.</td></tr>
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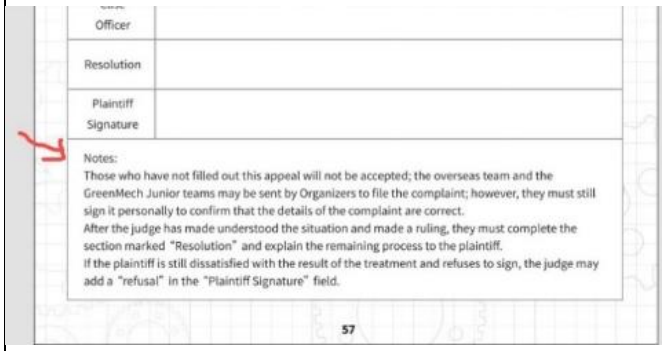
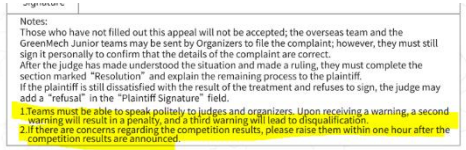
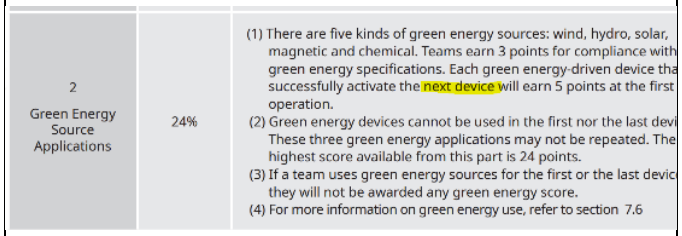
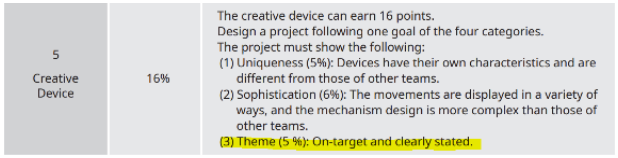
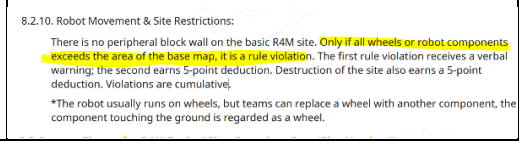
1/29/2024	50	GMJr. Programmer	10.2	

2024 GreenMech Junior- Jr. Programmer Schedule

Time	Item	Remarks
07:30-08:15 (Aligned with the overall event planning)	Registration and materials inspection	Teams may bring up to 3 Base Units, but all device memories must be erased during inspection. No code cards or map cards should be pre-assembled. No block components should be pre-assembled.
08:15-08:40 (25 mins)	Rules Reminder	
08:40-09:10 (30 mins)	Opening Ceremony	
09:10-12:00 (350 mins)	Official Competition Time (Lot Drawing) (Including Practice Time)	1. 20 minutes before the official competition, teams draw lots to determine their goals for Task 3 and Task 4. Then, there is 20 minutes for teams to practice and prepare on their own in the team preparation area. 2. After the 20-minute practice period, teams must disassemble the map cards into pieces, and them take them to the competition area and reassemble them during the competition time. 3. Teams have 6 minutes to complete their contest. Contestants can place and assemble the map cards and code cards, and the robots can score points. There is no time allowed for stopping during the 6-minute contest.
11:40-12:30 (50 mins)	Grading Time	After competition, all teams will have lunch.
13:30~ (Aligned with the overall event planning)	Awards Ceremony	Awards will be given after the results are settled.

1/29/2024	57	Complaint Form	11.2		Add below to notes: 1.Teams must be able to speak politely to judges and organizers. Upon receiving a warning, a second warning will result in a penalty, and a third warning will lead to disqualification. 2.If there are concerns regarding the competition results, please raise them within one hour after the competition results are announced. 
2/1/2024	15	GM advanced	7.4.4.3.		There are five kinds of green energy sources: wind, hydro, solar, magnetic and chemical. Teams earn 3 points for compliance with green energy specifications. Each green energy-driven device that successfully activate the first action of next device will earn 5 points at the first operation
	16	GM advanced	7.4.4.3.		(1) (3) Theme (5 %): On-target and clearly stated, within 3 minutes.
	39	R4M Advanced	Task 5.2.	(Task 5.2.) Use the automated platform to deliver the big meteorites from the Meteorite Disinfection Area to the two Meteorite Temporary Spots. If the big meteorite is the same color with the area, each big meteorite gets 50 points, and two big meteorites with the correct color get 100 points. If the big meteorite is the different color with the area, each big meteorite only gets 20 points.	(Task 5.2.) Use Robot A and B, or the automated platform to deliver the big meteorites from the Meteorite Disinfection Area to the two Meteorite Temporary Spots. If the big meteorite is the same color with the area, each big meteorite gets 50 points,

<table>
<tr><td></td><td></td><td></td><td></td><td></td><td>and two big meteorites with the correct color get 100 points. If the big meteorite is the different color with the area, each big meteorite only gets 20 points.</td></tr>
<tr><td rowspan="2">2/7/2024</td><td>14</td><td>GM advanced</td><td>7.4.4.2.</td><td>4. Each green energy device earns 8 points. Three devices count to 24 points.
<table><tr><th>Scoring Items</th><th>Scores</th></tr><tr><td>This green energy device can activate the next device successfully</td><td>5 points</td></tr></table></td><td>This green energy device can activate the first action of next device successfully</td></tr>
<tr><td>23</td><td>R4M Basic</td><td>8.2.10</td><td>8.2.10. Robot Movement & Site Restrictions:
There is no peripheral block wall on the basic R4M site. The robot runs on four wheels, and if a wheel is replaced with another component, the component touching the ground is regarded as a wheel. If wheels or robot components exceeds the area of the base map, it is a rule violation. The first rule violation receives a verbal warning; the second earns 5-point deduction. Destruction of the site also earns a 5-point deduction. Violations are cumulative.</td><td>There is no peripheral block wall on the basic R4M site. Only if all wheels or robot components exceeds the area of the base map, it is a rule violation. The first rule violation receives a verbal warning; the second earns 5-point deduction. Destruction of the site also earns a 5-point deduction. Violations are cumulative. *The robot usually runs on wheels, but teams can replace a wheel with another component, the component touching the ground is regarded as a wheel
 
8.2.10. Robot Movement & Site Restrictions:
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*The robot usually runs on wheels, but teams can replace a wheel with another component, the component touching the ground is regarded as a wheel.</td></tr>
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<td rowspan="3">2/7/2024</td>
<td>27</td>
<td>R4M Basic</td>
<td>Task Two
F</td>
<td>
<table>
<tr><th>Status</th><th>Items</th><th>Points</th></tr>
<tr><td>A</td><td>Robot C delivers one piece of 20-foot B-Type Container to the Goal Area.</td><td>10</td></tr>
<tr><td>B</td><td>Robot C delivers two pieces of 20-foot B-Type Container to the Goal Area.</td><td>30</td></tr>
<tr><td>C</td><td>Robot C delivers three pieces of 20-foot B-Type Container to the Goal Area.</td><td>60</td></tr>
<tr><td>D</td><td>Robot C delivers four pieces of 20-foot B-Type Container to the Goal Area.</td><td>90</td></tr>
<tr><td>E</td><td>Robot C delivers five pieces of 20-foot B-Type Container to the Goal Area.</td><td>120</td></tr>
<tr><td>F</td><td>Robot C delivers five pieces of 20-foot B-Type Container to the Goal Area and Robot C autonomously goes to the designated goal area, and is fully within the yellow frame.</td><td>160</td></tr>
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<table>
<tr><th>Status</th><th>Items</th><th>P</th></tr>
<tr><td>A</td><td>Robot C delivers one piece of 20-foot B-Type Container to the Goal Area.</td><td></td></tr>
<tr><td>B</td><td>Robot C delivers two pieces of 20-foot B-Type Container to the Goal Area.</td><td></td></tr>
<tr><td>C</td><td>Robot C delivers three pieces of 20-foot B-Type Container to the Goal Area.</td><td></td></tr>
<tr><td>D</td><td>Robot C delivers four pieces of 20-foot B-Type Container to the Goal Area.</td><td></td></tr>
<tr><td>E</td><td>Robot C delivers five pieces of 20-foot B-Type Container to the Goal Area.</td><td></td></tr>
<tr><td>F</td><td>Robot C delivers five pieces of 20-foot B-Type Container to the Goal Area and the LINE FOLLOWER SENSOR (1247-W85-B3) of Robot C autonomously goes to the designated goal area, and is fully within the lines inside the black frame.</td><td></td></tr>
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<tr>
<td>32</td>
<td>R4M
Advanced</td>
<td>8.7</td>
<td>8. 7. Scenario & Site Specifications
8.7.1. Size Restrictions</td>
<td>8. 7. R4M (Advanced) -Scenario & Site Specifications
8.7.1. Size Restrictions</td>
</tr>
<tr>
<td>33</td>
<td>R4M
Advanced</td>
<td>8.7.7</td>
<td>8.7.7. Motor Usage Restrictions
Robots A and B may have up to 4 servo motors and Robot C robot may have up to 2 servo motors. The automation platform may have up to 6 servo motors. The motors and all robots for the competition can only be connected by means of Gigo pieces. It is not possible to connect them with quick-drying glue, rubber bands, foam glue, zip tie, double-sided tape or other methods. After the competition, the winners will be asked to dissemble their robots on the spot if the judges of Organizer think it's needed. If the judges find that a team violates the regulation, this team will be disqualified from winning the prize. And the prize goes to the next team on the score list.</td>
<td>8.7.7. Motor Usage Restrictions
Robots A , B and C may have up to 4 servo motors. The automation platform may have up to 6 s
motors. The motors and all robots for the competition can only be connected by means of Gigo pie
It is not possible to connect them with quick-drying glue, rubber bands, foam glue, zip tie, dou
sided tape or other methods. After the competition, the winners will be asked to dissemble
robots on the spot if the judges of Organizer think it's needed. If the judges find that a team vio
the regulation, this team will be disqualified from winning the prize. And the prize goes to the
team on the score list.</td>
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